

# <u>Angular</u>

## **Description**

The Angular team made the wise but difficult choice of starting over with Angular 2, rather than just patching the mature but increasingly fragile framework.

From now on, it's Angular -- not Angular 1, 2, or 4.

The new version is based on a modern approach, which prefers a more composable component model, reactivity, predictable data flows, type safety, embracing the wider ecosystem, and other current conventions and best practices.

These changes represent a significant paradigm shift that is taking over the whole ecosystem. This Course introduces this new paradigm that underlies Angular, helps you set up a productive development environment, and teaches you how to build a well-structured app with Angular modules, components, services, pipes, forms and routing.

## Intended audience

front end developers with good knowledge in o.o javascript





<u>Angular Introduction</u> Getting Started Development Environment Angular Architecture & Concepts

<u>Component & Modules</u> Components Overview Angular Modules Basic Components Application Bootstrapping Component LifeCycle

Data Binding One-Way Data Binding Interpolation Property Binding Event Binding Special Bindings Two-way Data binding ngModel

<u>Directives</u> Directives Vs. Components Attribute Directives Structural Directives

### Modules & Component Composition





Component Input Properties Event Emitters

Component Output Properties Custom Events

Modules Composition Root vs. Feature Modules

Services & Dependency Injection Dependency Injection in Angular The injectable Decorator Services & Providers Understanding Hierarchical Dependency Injection

### <u>HTTP</u>

RxJS & Observables Overview Http Client Making Http Requests Handling Http Responses Error Handling Interceptors

<u>Angular Routing</u> Routing Configuration Router Directive





Child Routes Route Guards

<u>Pipes</u> Common Pipes Custom Pipes Pure & Impure Pipes

The Async pipe

<u>Angular Forms</u> The Forms Module Template Drive Forms State and Validity Visual Feedback Model Driven Forms (Reactive Forms)

<u>Components & Directives In Depth</u> Parent to Child Interaction Child to Parent interaction Content Projection Custom Directives

