

Git

Description

Git is the de-facto standard source control system for the tech industry and is one of the most flexible software tools to be found. Any developer or devops person probably needs at least a basic understanding of Git to get going and this course is intended for that purpose. This course covers all of the fundamental operations an experienced coder would use on a daily basis. The course begins with an introduction to Git and a comparison of Git to other version control systems. It then transitions into the nuts-and-bolts of working with Git, including everything from setting up a repository to advanced topics like branching and merging. Because the industry sometimes misuses git this course is also focuses on clearing up muddled understanding of git: the staging area, merge vs rebase, history management, branching and more

Duration

24 hours / 3 days

Intended Audience

- Any software developer or devops who needs to work with Git or understand Git better.
- Any software developer who has worked with Git but wants a deeper understanding of it.
- System administrators who are moving to devops in general or Git specifically.
- Any manager who needs to understand what is possible and how to manage git using projects.

Prerequisites

- Tech affinity.

Objectives

- Setup and use git
- Understand and use Git's branching features correctly and effectively
- Decide on which workflows to use when using Git

Outline

- Introduction to Git
 - History of Git

- Who is using Git
 - Adopting Git
- **Git basics**
 - Setting up a local repository
 - Setting up a client to a repository
 - Local
 - Remote
 - The staging area
 - git status
 - git add
 - git stage
 - git rm
 - git mv
 - Undoing things in the staging area
 - git restore --staged <file>
 - git reset
 - git reset <ref> <file>
 - git reset --hard
 - git diff
 - git commit
 - git log
 - git grep
- **Configuring Git**
 - Local and global config files
 - Configuring Git commands
 - Configuring signing
 - Adding aliases
 - .gitignore
 - ignoring patterns
 - whitelisting patterns
- **Undoing things**
 - Why you should not rewrite history, especially of published changes
 - History rewriting commands
 - git commit --amend
 - git reset --hard
 - git revert
 - git rebase
 - git restore
 - git cherry-pick and git cherry
 - using git rebase to split past changes
 - extreme undoing

- Cutting the history tail
 - Rewriting many commits
- Remote repositories
 - Working with a remote repository
 - Setting up / publishing a repository
 - Understanding the repository structure
 - Working with Multiple remotes
 - Working with GitHub
- Branches
 - Theory: the many reasons we want local branches
 - Theory: the many reasons we want branches
 - Creating branches: `git branch`
 - Describing branches: `git branch --edit-description`
 - Renaming branches: `git branch -m`
 - Working on branches
 - Committing on branches
 - Moving between branches
 - `git checkout`
 - `git switch`
 - Visualizing branching activity
 - Pruning local/remote branches `git branch -d git branch -D`
 - `git reflog`
- Merging changes
 - `git fetch`
 - `git pull`
 - `git rebase`
 - Fast forwarding?
 - Cherry picking
 - Handling conflicts
 - basics
 - using merge tools
- Merge vs Rebase
 - Which should you choose? (Rebase)
 - Why?
- Workflows
 - Git does not force a workflow
 - Feature branches
 - Development vs production
 - Back porting changes
 - Examples of workflows
 - Working with your own workflow

- Jenkins
 - Working with pull requests
 - Gerrit
- Showing Git data
 - git log
 - git ls-files
 - git show
 - git diff
 - git show-branch
 - git blame and git annotate
 - git whatchanged
 - Visual tools
 - Gitk
 - Source Tree
 - Git Karen
 - Git Cola
 - Many more
- Under the hood
 - Digital signatures overview
 - Core ideas
 - Always on a branch
 - SHA includes all history
 - SHA is unique in the world
 - Core concepts
 - The three core structures: commit, tree, blob
 - Commits point to previous commit
 - Commits point to trees
 - Trees point to blobs (never store anything twice)
 - .git:
 - The Git object store and how it works
 - What branch am I on?
 - What commit am I on?
 - Where are the tags?
 - Where are the heads?
 - Where are the remotes?
 - What happens when you
 - Add to staging area (the index)
 - Commit
 - Create a branch
 - Create an annotated tag
- Work trees

- Why are they needed?
 - Creating a worktree
 - Working with worktrees
 - Pruning worktrees
- Tagging
 - Why tag?
 - Difference between annotated and non annotated tags
 - Pushing and pulling tags
 - Using tags in other Git commands
- Understanding revisions (gitrevisions)
 - Various things git understands
 - \<branch\>
 - \<object\>
 - \<commit\>
 - \<commit-ish\>
 - \<tree\>
 - \<tree-ish\>
 - \<pathspect\>
 - Commit-ish vs Tree-ish
 - git rev-parse
- Searching by content
 - git grep with git rev-list
 - git log
- git sub-modules
 - How to create them?
 - How to pull them?
- Stashing
 - Why would you want stashing?
 - Creating and naming stashes
 - Apply a specific stash
 - Delete stashes
- Git hooks
 - How to set up hooks?
 - What guarantees do you get?
- Built in tools
 - git instaweb
 - git daemon
 - git http-backend
 - git shell
 - git export
 - git bisect

- git describe
 - git archive
 - git bundle
 - git submodule
 - git notes
- Git tools
 - Git and programming languages: GitPython
 - Git and development platforms: GitHub, BitBucket, Gitlab
 - Git and IDEs: PyCharm, Eclipse, Spyder
 - Git and CICD tools: Jenkins, Bamboo

Installations

- Any recent distribution of Linux with sudo/root privilege.
- WSL installation on Windows with git installed.
- [Git BASH](#) installed on Windows.
- In any case the installations are not a must and the instructor can guide the students how to perform the installations on the first day of the course.